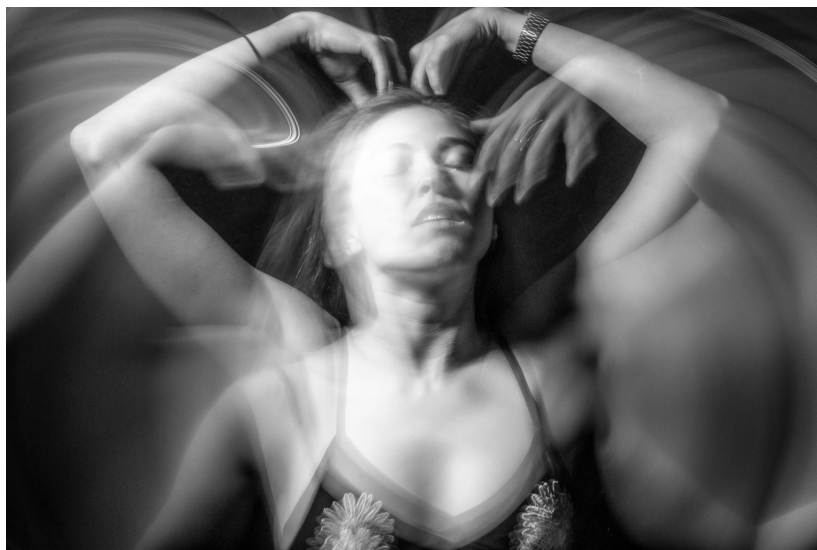


MINOR IN VISUAL ARTS: PHOTOGRAPHY AND DIGITAL MEDIA

In Photography and Digital Media, you will gain the technical skill to bring your creative ideas to life. Through dynamic discussions with your peers and professors, you will come to understand your visual choices and further develop your artistic style. Combine a major in Photography and Digital Media with a major such as journalism, communications, marketing, marine biology or others, to gain visual storytelling skills that will give you an advantage after graduation.



Facilities and Resources

MAC Lab

Students working on digital photography work in the VARTS Digital Lab. MAC Computers with the Adobe Creative Suite and other tools allow for video and photo editing as well as animation. Fine Art printing capabilities up to large-scale allow students to see their work realized in print. VARTS maintains an inventory of cameras, projectors that students may check out and use in their work.

CAREER OUTLOOK

Studying **Photography and Digital Media** at RWU is beneficial for a career as a/an:

- Event photographer
- Photojournalist
- Fine art photographer
- Portrait photographer
- Commercial photographer
- Scientific photographer

YOUR STUDENT EXPERIENCE

Learn and Do More at RWU

With experiential learning the focus of an RWU education, photography and digital media minors can:

- Explore interests through hands-on, individualized courses.
- Install exhibitions in public spaces and buildings across campus in the university-wide Arts on Campus program.
- Collaborate with other visual arts students in off-campus art shows, like the Starfield Flashlight exhibition at the Waterfire Arts Center.

Faculty

Your professors are working artists who understand your interests and enthusiastically share their expertise as they help you to forge a career path for yourself in the art world and related fields. They will mentor you towards gaining professional skills like networking, resume writing, and obtaining grants and residencies.

CURRICULUM

6 courses, 18 credits

Required Courses

AAH 121 History of Art and Architecture I

VARTS 161 Foundations of Photography

VARTS 262 Digital Tools and Methods

and (3) of the following:

VARTS 330 Special Topics in Visual Art

VARTS 351 Intermediate Photography

VARTS 363 Digital Media in 3D: Object and Spaces

VARTS 392 Intermedia

VARTS 430 Special Topics in Visual Art

VARTS 451 Topics in Photography and Digital Media

VARTS 452 Advanced Photography

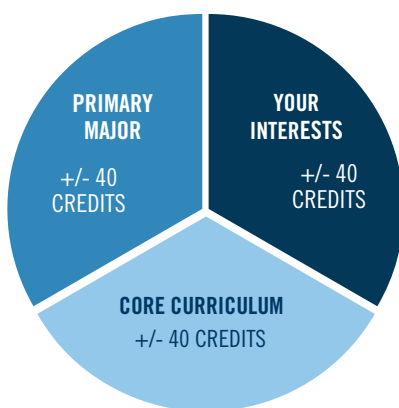
VARTS 491 Senior Studio

Over 80% of all RWU students graduate with coursework outside of their primary major, either as a second major, minor, or core concentration.

A study in **visual arts** may be easily paired with:

- Art & architectural history
- Arts & cultural administration
- Creative writing
- Communication and media studies
- Dance
- English
- Film studies
- Graphic design communication
- Performing arts
- Theater
- Web development

THE CORE AT RWU



Designed with flexibility in mind, it's easy to think about your RWU degree in thirds. Of the 120 credits required for graduation, approximately one third will be in your primary major, one third will be in the Core Curriculum, and one third will be comprised of courses you and your advisor choose to meet your academic needs and interests.

So, what does this flexibility mean for you? You'll have:

- Plenty of room to explore your interests and discover new ones.
- The ability to easily add a second major or minor(s) – in fact, over 80% of RWU students graduate with more than just a single major.
- Space in your coursework to hone specific skills and interests, intern in your field, or study abroad.